## Section 19.1 Cyberlaw and Cybercrime



## **Note Taking**

**Directions** As you read, write notes, facts, and main ideas in the Note Taking column. Write key words and short phrases in the Cues column. Then summarize the section in the Summary box.

#### Cues

 Cyberlaw also called computer law, electronic law, e-law

#### **Note Taking**

#### **CYBERCRIME**

- Cyberlaw: area of law concerning computers and computerrelated crimes
- Cybercrimes include crimes directed at people using computers and at other computers.

#### **CYBERTORTS**

- · A cybertort is the use of a computer to commit a tort.
- Two most common cybertorts are:

#### **Summary**

Cyberlaw is the area of law which concerns computers and computer-related crimes.

## Section 19.1 Cyberlaw and Cybercrime



# **Reading Comprehension Matching**

**Directions** Match each cybercrime or cybertort with its definition. Write the letter of the term on the line next to its matching definition.

- a. cyberspoofing
- b. cyberpiracy
- c. cyberblackmail
- d. identity theft
- e. cyberterrorism
- f. cybervandalism
- g. cybergerm warfare
- h. cyberdefamation
- i. cyberinvasion of privacy

 1.	adopting the identity of another computer user or creating a false identity to commit fraud
2.	communication via computer of false data that damages a person's reputation
 3.	disrupting, damaging, or destroying a Web site or computer network
 4.	using illegally obtained information from a computer to pressure a victim into granting a payoff
5.	using a computer to steal financial, employment, educational, medical, and personal data
 6.	transmitting computer viruses to destroy computer systems or files
 7.	unwelcome intrusion by computer into the private matters of an individual
 8.	using a computer to disrupt the national electronic infrastructure

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9. using a computer to steal data

Date

Name

Class

Name	Date	Class
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Section 19.1 Cyberlaw and Cybercrime



**Directions** Read the tips below for taking short-answer tests. Then answer the practice test questions below.

#### **TAKING SHORT-ANSWER TESTS**

- Read the question carefully. Look for key words and facts.
- On another piece of paper, jot down notes about the facts and important information for your answer.
- Organize your notes.
- · Write two or three short sentences.
- Pack as much information as possible into your answer.

	What is the difference between a cybercrime and a cybertort?
	Provide two examples of cybercrime. Explain what each is.
•	Explain the difference between identity theft and cyberinvasion of privacy.
•	List as many examples of cyberspoofing as you can think of.

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## **Section 19.2 Internet Transactions**



## **Note Taking**

**Directions** As you read, write notes, facts, and main ideas in the Note Taking column. Write key words and short phrases in the Cues column. Then summarize the section in the Summary box.

•	٧.		
	- :-	11	

E-commerce = electronic commerce

#### **Note Taking**

#### **E-COMMERCE LAWS**

- E-commerce is the process of conducting business using electronic means, especially the Internet.
- · E-commerce has raised several legal issues:

#### INTELLECTUAL PROPERTY

Copyrights:

#### CYBERCONTRACT LAW

Deals with the buying and selling of computers and computer programs

#### **Summary**

E-commerce is the process of conducting business using electronic means such as the Internet. E-commerce has raised jurisdiction, taxation, and authentication issues.

### **Section 19.2 Internet Transactions**



### **Reading Comprehension Critical Thinking**

**Directions** Read the tips below. Then answer the questions that follow.

#### CRITICAL-THINKING TIPS

Critical thinking allows you to understand what you read beyond the literal level. Critical thinking goes beyond the memorization of facts. It helps you to use those facts to draw conclusions; make generalizations, judgments, predictions, and inferences; and form your own opinions. Critical thinking involves:

- Applying new things you have learned to what you already know
- Using logical reasoning based on clues in what you have read
- Making judgments about information

9	Looking for and understanding unstated ideas in the text
1.	Currently, the courts have ruled that sellers who do not have a store, office, or wholesale shop within a state cannot be taxed by that state. That means a store that sells CDs over the Internet does not pay taxes to the state even though it sells CDs in the state. However, a brick-and-mortar store that sells CDs in a shopping mall pays taxes to the state in which it is located. Do you think the Internet store should also pay taxes to the state? Explain your answer.
2.	Copyright laws prohibit the illegal duplication of intellectual property. However, duplicating music from CDs for personal use has become common. Do you think this duplication is a violation of the copyright laws? Why or why not?

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Name	Date	Class

### **Section 1.2 Internet Transactions**



# **Study Skills** Improving Memory

**Directions** Read the tips below. Then answer the questions that follow by writing the word(s) that completes the statement.

#### TIPS ON IMPROVING YOUR MEMORY

- · Focus on remembering what you are reading.
- · Be alert while you are reading.

programs is called \_

- Stop reading after one or two paragraphs. Ask yourself what you just read. Reread the paragraphs if necessary.
- Relate the information to your personal life. Think of something that happened to you or a friend to help you put the information into a real-world context.
- Use your imagination to visualize, or see, the information as a picture in your mind's eye.

1.	is the process of conducting business using electronic means, especially the Internet.
2.	The Internet address of a business is called the
3.	The makes it illegal for anyone to create an electronic duplicate of a copyrighted work for commercial profit or private financial gain.
4.	An encoded message that appears at the end of a contract created online is called $a(n)$
5.	A copyright extends for the creator's life plus years.
6.	When a copyright expires, it goes into the where it may be copied by others.
7.	A book, CD, or painting is an example of a fixed medium of expression.
8.	The area of law that deals with the buying and selling of computers and computer

Chapter 19

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# **Chapter 19 Cyberlaw and E-Commerce**

### **Section 19.2 Internet Transactions**



Test Prep What to Ask before a Test

**Directions** Read the tips below. Then take the practice test that follows by circling the letter of the correct answer.

#### WHAT TO ASK BEFORE A TEST

Before the day of the test, ask your teacher these questions:

- What material will be covered on the test?
- What type of test will it be: essay, multiple choice, true/false, short answer, or a combination?
- How long will I have to complete the test?
- · Will the test be on the computer or in printed form?
- Will the test be open book or closed book?
- How much will this test count toward my grade for this class?
- 1. The process of conducting business using electronic means is called
  - a. cybercrime.

c. e-commerce.

**b.** cyberlaw.

- d. cybertorts.
- 2. Laws that protect people and businesses that create or invent ideas and products for computers are called
  - a. cybercrime law.

- **c**. e-commerce law.
- **b.** cyberprotection law.
- **d.** cybertort law.
- 3. A distinctive name, word, symbol, image, or slogan used by a business to identify and distinguish its goods from products sold by others is called a
  - **a.** copyright.

c. domain name.

**b.** patent.

- d. trademark.
- 4. A property right that inventors can acquire to protect their rights to make, use, and sell their inventions for a number of years is called a
  - a. copyright.

**c.** domain name.

b. patent.

- d. trademark.
- 5. Legal protection for literary, artistic, and scientific works is called a
  - a. copyright.

c. domain name.

**b.** patent.

- d. trademark.
- 6. An encoded message that appears at the end of a contract created online is called
  - a. a duplicate signature.
- c. a digital signature.
- **b.** a tangible medium of expression.
- **d.** identity theft.

## **Chapter Academic Vocabulary**



# **English Language Arts**Reading Skills

**Directions** Match each word in the box below with its definition. Write the letter of the word on the line next to the matching definition.

- a. broadcast
- b. duplicate
- c. infrastructure
- d. sabotage
- e. simulate
- f. tangible
- 1. \_\_\_\_\_ to take on the appearance of something
- 2. \_\_\_\_ the basic installations and facilities that a community relies on
- 3. \_\_\_\_\_ able to be touched or felt; real or solid
- 4. \_\_\_\_\_ to make an exact copy or copies of
- 5. \_\_\_\_\_ any harm done to some effort in order to get it to fail
- 6. \_\_\_\_\_ to publish information or images through electronic means