Unit 6 Economic Indicators & Goals

Economic Indicators

- Different aspects of economic activity that, when evaluated together, indicate the <u>health</u> and <u>direction</u> of the economy
- Some are considered <u>leading</u> indicators

 Indicators change <u>before</u> the economy changes
- Some are considered <u>coincident</u> indicators

 Indicators change <u>when</u> the economy changes
- Some are considered <u>lagging</u> indicators
 - Indicators change <u>after</u> the economy changes

Gross Domestic Product (GDP)

- The <u>monetary</u> value of all the finished goods and services produced in the United States during a specified time period
 - Measured in dollars
- <u>Real</u> GDP (real GDP per capita = real GDP/population)
 - the value of the GDP after taking out the effect of <u>price</u> changes
 - using this number takes out the effects of <u>inflation</u> and relates to real <u>buying</u> power

<u>Nominal</u> GDP

 GDP is determined by evaluating the production of goods and services at <u>current</u> prices

- GDP is used to measure economic size & growth
 - the change in the level of economic activity from one year to another
- Includes the following:
 - <u>Consumer</u> spending
 - Spending by individuals on goods and services
 - Referred to as *private consumption*
 - Business spending on capital
 - Businesses buying equipment, expanding facilities, etc.
 - Referred to as *investment*
 - <u>Government</u> spending
 - Purchases by the government of goods & services from the private sector
 - Payments to government employees

- <u>GDP</u> Equation
 - Only include <u>final</u> goods
 - Items purchased for final use
 - Example: <u>automobiles</u>, kitchen appliances, computers, etc.
 - Do not include <u>Intermediate</u> goods (purchased for resale or used to produce other goods)
 - Example: farmers <u>wheat</u> (will be ground into flour and sold) the flour can be intermediate
- Expenditure approach:
- GDP = Consumption + <u>Investment</u> + Government Spending + Net Exports

- Well-being measured by <u>size</u> of GDP
 - The larger the GDP, the <u>better</u>
 - <u>Higher</u> economic output
 - More jobs generally available
 - Wages generally good
 - Results in a <u>higher</u> standard of living for those in the country
 - The smaller the GDP, the worse
 - <u>Lower</u> economic output
 - Fewer jobs generally available
 - Wages generally poor
 - Results in a <u>lower</u> standard of living for those in the country

- Rate of <u>change</u> important
 - Growth is good; shrinking is bad
 - How <u>fast</u> or <u>slow</u> it is growing or shrinking is important, too
 - Low growth (<2% annualized growth) is bad, since the economy isn't growing <u>rapidly</u> enough to account for increases in the labor force and/or replace jobs lost in any previous downturn
 - Runaway growth (>4% annualized growth) is bad, because it is usually due to price inflation for some type of asset (housing, etc.)
 - Ideal growth is between 2% & 4% (2.5 3.5% is considered best) per year

GDP deflator

- Economists use the GDP deflator, an <u>adjustment</u> that accounts for inflation in computing the <u>national</u> income.
- The GDP deflator can be calculated as the <u>ratio</u> of a country's aggregate <u>output</u> at current market prices (nominal GDP) to its value at base year prices (real GDP):

(nominal GDP)

GDP deflator = ----- * 100

(real GDP)

 An *increase* in real GDP over time indicates economic growth, which means the country is producing more goods and services than in the past. A <u>decrease</u> in real GDP over time indicates economic <u>contraction</u>.

How GDP Is Reported & Evaluated

- The Bureau of Economic Analysis (a division of the US Department of Commerce) reports changes in the GDP <u>quarterly</u> (every 3 months)
- Numbers they report (that you see in the news) are percentage <u>change</u> in the GDP compared to the previous quarter
 - The numbers represent an <u>annualized</u> equivalent of what the growth rate was during that quarter
 - Example:
 - If the GDP grew by 1% during the quarter, it would be reported to have grown at a 4% annualized rate
- Current <u>trend</u> of change is of primary importance
 - Is the rate of change now better than it was for previous quarters?

Quarter	Rate of Change (%)
Last Quarter	3.0
2 Quarters Ago	2.1
3 Quarters Ago	1.0
4 Quarters Ago	0.4

- Rate of change for more recent quarters is <u>larger</u> than earlier quarters
- The <u>rate</u> of expansion of the GDP is increasing
- What it tells us: The economy is starting to "pick up"

Quarter	Rate of Change (%)
Last Quarter	0.4
2 Quarters Ago	1.0
3 Quarters Ago	2.1
4 Quarters Ago	3.0

- Rate of change for more recent quarters is <u>smaller</u> than earlier quarters
- The <u>rate</u> of expansion of the GDP is decreasing
- What it tells us: The economy is starting to "slow down"

Quarter	Rate of Change (%)
Last Quarter	-1.5
2 Quarters Ago	0.4
3 Quarters Ago	1.0
4 Quarters Ago	2.1

- Rate of change for more recent quarters is <u>smaller</u> than earlier quarters and now has gone negative
- The GDP is decreasing (contracting)
- What it tells us: The economy is "taking a nose-dive"

Quarter	Rate of Change (%)
Last Quarter	1.5
2 Quarters Ago	-0.4
3 Quarters Ago	-1.0
4 Quarters Ago	-1.5

- Rate of change for more recent quarters is <u>larger</u> than earlier quarters and now has gone positive
- The GDP is increasing (expanding)
- What it tells us: The economy has "turned the corner"

Unemployment

 The condition of those who are <u>willing and</u> <u>able to work</u> and are <u>actively seeking</u> work but who do not currently work

- in order to be counted among the ranks of the unemployed, you must be:
 - <u>willing</u> and <u>able</u> to work
 - <u>actively</u> <u>seeking</u> work

Unemployment Rate

- The <u>percentage</u> of the civilian labor force that is considered unemployed
 - Labor Force all citizens age 16 or older who are
 - 1. Currently Employed

or

- 2. Actively seeking work
- If you are not seeking work, you are not considered part of the labor force and are not counted in the employment/unemployment numbers
- To calculate:

Number Unemployed

Unemployment Rate =

Number in Civilian Labor Force

Problem with Calculating Unemployment This Way

- Does not take into account workers <u>marginally</u> attached to the labor force
 - People who have looked for work in the past 12 months but have given up on looking for a job even though they want one
 - <u>Discouraged</u> workers, a subset of this category, are those who have given up due to job-market related reasons
- Gives <u>temporary</u> and <u>part-time</u> jobs the same weight as full time jobs
 - Worker may want to work full-time, but he/she can't get the <u>hours</u> (underemployed)

Unemployment Is a BAD Thing

- A <u>high</u> unemployment rate is bad for the economy
 - People out of jobs = less money to spend
 - Less money to spend = less production needed (less stuff made or services provided)
 - Less production needed = fewer jobs needed
 - Fewer jobs needed = layoffs/downsizing (additional increases in unemployment)
 - More people collecting unemployment compensation is an additional drag on the economy
 - The government needs to tax or borrow that money to pay them, <u>reducing</u> economic activity that would have otherwise been done with that money

Unemployment Rate that is Increasing is <u>Bad</u>

- More people losing jobs = less \$\$ to spend
- Less spent = less bought
- Less bought = less made
- Less made = fewer employees needed
- Fewer employees needed = increased unemployment
- Negative cycle keeps repeating but will eventually stop
 - How bad things get will vary

UNLESS...

- If the unemployment rate is going up because workers are <u>re-entering</u> the workforce, this is a <u>good</u> thing
 - Ex: 100,000,000 workers; 10,000,000 unemployed
 - 10% unemployment
 - If 100,000 discouraged/marginally attached workers decide to re-enter the workforce
 - 100,100,000 workers; 10,100,000 unemployed
 - 10.1% unemployment
 - Unemployment increases, but not because workers lost jobs

Unemployment Rate that is Decreasing is <u>Good</u>

- More people getting jobs = more \$\$ to spend
- More \$\$ to spend = more stuff needs to be provided
- More stuff needs to be provided = increases in production
- Increases in production = more workers needed
- More workers needed = reduction in unemployment
- Positive cycle begins

UNLESS...

- If the unemployment rate is going down because workers are <u>leaving</u> the workforce, this is a <u>bad</u> thing
 - Ex: 100,000,000 workers; 10,000,000 unemployed
 - 10% unemployment
 - If 100,000 workers give up and leave the workforce
 - 99,900,000 workers; 9,900,000 unemployed
 - 9.9% unemployment
 - Unemployment drops, but not because unemployed workers got jobs

OR...

- If the unemployment rate is going down because the jobs that are created are only <u>part-time</u> or <u>temporary</u>, this is a **BAD** thing
 - Those workers more than likely want permanent, full-time jobs
 - Workers are probably under-employed

Types of Unemployment

• <u>Structural</u> Unemployment

- unemployment resulting from <u>skills</u> that do not match what employers require
- being <u>geographically</u> separated from job opportunities

<u>Cyclical</u> Unemployment

- unemployment resulting from too <u>low</u> a level of aggregate demand
- a.k.a. demand <u>deficiency</u> unemployment
- people want less => producers make less

• Frictional Unemployment

unemployment when people are <u>temporarily</u>
 <u>between</u> jobs

- <u>Seasonal</u> Unemployment
 - unemployment of people who are out of work because of factors that vary with the <u>time</u> of <u>year</u>

Economic Goal: Full Employment

- Employment of about 95% of the labor force
- Allows for 5% for <u>frictional</u> and <u>seasonal</u> unemployment
- Methods of <u>reducing</u> unemployment
 - Education and training
 - Helps reduce structural unemployment
 - Match skill requirements to job
 - Job may have unnecessarily <u>high</u> qualifications
 - Labor unions may <u>restrict</u> entry into jobs

<u>Lower</u> minimum wage

- High minimum wage can add to <u>structural</u> unemployment because employers don't want to pay that much for the job
- Increasing aggregate <u>demand</u>
 - If demand goes up, employers will hire <u>more</u> people so they can increase <u>production</u> to meet demand

Can You Tell Which Country Is More Productive?

<u>**Total</u> productivity = Output quantity/input quantity**</u>

Workforce productivity (often called <u>labor</u> productivity) is the ratio of output to the input of labor.

<u>Workforce</u> productivity = produced output/ labor input Productivity is considered to be <u>higher</u> when either one of the following is true:

- a) you produce <u>more</u> output with the <u>same</u> amount of input as before, or
- b) you produce the <u>same</u> amount of output with <u>less</u> input than before.

GDP per capital is not the only way to measure wealth. Human Development Index (HDI) measures:

- gross national income per capita
- <u>average</u> life expectancy
- the <u>education</u> index (based on the mean, or average, of years of schooling for 25-year-old <u>adults</u> and the expected years of schooling for children)

Based on HDI which countries are the wealthiest? Poorest?



Inflation

- A sustained <u>rise</u> in the <u>general</u> level of <u>prices</u>
 - some prices may rise rapidly, some may rise slowly, some may actually fall
 - in inflation, more prices rise than fall
- Inflation causes <u>uncertainty</u> in the marketplace for both consumers and businesses

Less Extreme Inflation May Actually Stimulate an Economy

- Wages rise more <u>slowly</u> than the prices of products
- Prices are <u>high</u> in relation to wages
- Producers make high real profits
- Production <u>expands</u>; <u>more</u> workers are hired
- Workers increase spending
- Quantity <u>demanded</u> increases
- The economy prospers
- Goal inflation rate in the US: 2%

High Inflation Hurts the Economy

- Prices rise <u>rapidly</u>
- Consumers' real income decreases
- Fewer goods are <u>purchased</u>
- Quantity <u>demanded</u> decreases
- <u>Unemployment</u> increases

Inflation May Lead to Speculation

- Speculation when someone buys a large amount of a good and hopes to resell it at a much higher price
- Speculation will continue to drive prices <u>up</u>
- May result in <u>misallocation</u> of resources
 - Money that could have been spent in other parts of the economy is instead tied up in the good that is experiencing price inflation

Who Benefits from Inflation?

 <u>Debtors</u> (people who have borrowed money from someone else) - money paid back at a later date actually has a <u>lower</u> value than the money they borrowed

- ex: Homeowners

Who Is Hurt By Inflation?

 People on <u>fixed</u> income (income that is set and does not change from year to year) - their income <u>loses</u> purchasing power

 <u>Creditors</u> (people who have loaned money to others) - money being paid back does not have the purchasing <u>power</u> it had when loaned out

Inflation Measured by Price Index

- Price <u>index</u> a number that compares prices in one year with some earlier base date
- **Consumer Price Index (CPI)** a number used to calculate changes in the average level of prices for a number of items typically bought by urban families
 - Most common CPI for the US is the Consumer Price Index for Urban Consumers (CPI-U), which covers approximately 88% of the US population
 - Does <u>not</u> include every good and service produced in the economy
 - Uses average price for 400 "common" items (market Basket)
 - Influence of each item is found through a weighting process

How do you calculate Price Index?

- To calculate the <u>value</u> of this market basket, multiply the quantity of each <u>item</u> by its price. Then, add up the total spent on all the items in the basket.
- Market Basket (year) = (Qty × Price) + (Qty × Price) + (Qty × Price)
- Market Basket (2000) = (200 × \$0.50) + (20 × \$10.00) + (5 × \$20.00)
- So, for the year 2000, the value of the market basket was <u>\$400.00.</u>

The Makeup of the Consumer Price Index



What Does the CPI Measure?

- A "<u>base</u> period" is established
 - Prices from 1982 1984 were used for current base period
 - These prices are plugged into the formula used to calculate the index
 - Calculation using base period prices results in an index number of 100
- Every month/year, current prices are plugged into the same formula to calculate the current index number
- Rate of change of the index number is the <u>estimate</u> of inflation for the period being calculated

How to Use the CPI to Compute the Rate of Inflation



= 0.003 = 0.3%

Limitations of the CPI

- Although called the *cost of living index*, it doesn't actually measure any one person's "cost of living"
 - the "basket of goods" used to compute the CPI may not match your "basket of goods"
- CPI only includes those items that can be bought and sold in the <u>market</u>
 - does not include factors like <u>taxes</u> or government <u>services</u>
- CPI does not account for changes in the <u>quality</u> of goods

Difference between CPI & PPI

- Another measurement is the Producer Price Index (PPI)
- Calculated based on the <u>selling</u> prices that the producers receive for a <u>basket</u> of goods.
- The PPI is <u>different</u> from the CPI because producers not only sell consumption goods to consumers, they also sell <u>intermediary</u> goods and <u>raw</u> materials to other producers.
- PPI could measure...
- ...the increased cost of <u>cotton</u> for clothing manufacturers.
- ...the increased cost of ingredients for <u>food</u> manufacturers.
- ...the increased cost of <u>steel</u> for machinery manufacturers.

Changes in the Inflation Rate

- Inflation Rate <u>Varies</u> from Year to Year
 - not constant

- Inflation Rate <u>Varies</u> Among Types of Goods
 - Prices of some items rise <u>slightly</u>
 - Prices of some items rise <u>sharply</u>
 - Prices of some items drop
 - Prices may vary by <u>location</u> (remember: prices used in the CPI are <u>average</u> prices across the country)

Business Cycle

- Pattern of repeated <u>expansion</u> and <u>contraction</u> of a country's GDP
- Passes through four phases

Phases of the Business Cycle

• EXPANSION

- Rapid <u>rise</u> in GDP, profits, and employment
- Normally characterized by low inflation

• <u>PEAK</u>

- Growth reaches its <u>highest</u> level, as do profit and employment
- Normally characterized by <u>modest to runaway</u> <u>inflation</u>

- <u>CONTRACTION</u>
 - Growth begins to decline
 - <u>Unemployment</u> starts to rise
 - Normally characterized by <u>low</u> inflation or deflation
- <u>TROUGH</u>
 - <u>Lowest</u> point in the cycle, with increased <u>unemployment</u>
 - Normally characterized by <u>no growth</u>, recession, or depression



Time

Recessions & Depressions

- Recession a period of declining economic activity usually measured as a decrease in GDP for at least two consecutive quarters (6 months)
- Depression a prolonged economic downturn characterized by plunging real GDP and extremely high unemployment

Leading Economic Indicators

- Different aspects of economic activity that are believed to indicate the <u>direction</u> the economy is heading
 - Supposed to predict economic activity for the next <u>6</u> months
- Positive trends in these indicators are supposed to indicate the economy is <u>improving</u>
- Negative trends in these indicators are supposed to indicate the economy is <u>worsening</u>

Main Leading Economic Indicators

• Initial <u>Jobless</u> Claims

- Measures the number of people filing <u>first-time</u> claims for unemployment insurance
- More workers losing their jobs and having to collect unemployment insurance is a <u>bad</u> thing
- Indicates production of goods & services is going down



• Average Weekly Hours, <u>Manufacturing</u>

- Measures the average number of hours worked by workers producing goods to be <u>sold</u> in the economy
- Increases may indicate manufacturers are starting to produce more goods because they believe <u>demand</u> for those goods is increasing



- Manufacturer's New Orders – <u>Consumer</u> Goods & Materials
 - Measures changes in the <u>level</u> of orders made by retailers for goods to be purchased by consumers
 - Increases could indicate expected in increase in consumer demand by <u>retailers</u>



Manufacturers' New Orders – Non-Defense Capital Goods

- Measures changes in orders for capital goods (equipment used by businesses to produce the products they sell)
- Level of spending and changes in level indicate whether or not
 businesses are replacing or adding equipment to increase production



- Institute for Supply Management (ISM) Index of New Orders
 - Survey of purchasing <u>executives</u> of roughly 300 industrial companies
 - Considered single
 best <u>snapshot</u> of
 factory sector health



- Building Permits New Private Housing Units
 - Measures level of residential <u>construction</u> permits being issued
 - Housing construction is <u>major</u> part of US economy
 - Increases in construction will have major <u>impacts</u> on the economy



Stock Prices – Standard & Poor's 500 (S&P 500)

- Major stock index that is believed to represent the <u>health</u> of the stock market as a whole
- Many believe that the stock market tends to go up before the economy starts improving, making it a good predictor of changes coming in the economy



- Leading Credit Index
 - Developed by an organization called The Conference Board
 - Measures changes in the financial and credit markets
 - Changes to conditions in financial markets will impact businesses' ability to gain access to <u>credit</u> in the near future, which will impact those businesses' ability to expand



Interest Rate Spread – Treasury Less Federal Funds

- Difference between interest rate on 10-year Treasury Bonds and the Federal Funds Rate (the interest rate banks charge each other for overnight loans to each other)
- If investors are worried about economic downturns, they will usually <u>sell off</u> their short-term bonds and <u>buy</u> longer-term bonds to protect against short-term losses, driving the rate of return on the longterm bonds down
- This spread, if negative, usually signals the beginning of a recession



- Average Consumer Expectations for Business Conditions
 - Measured in the
 Consumer Confidence
 Index
 - Judges the <u>mood</u> of consumers toward the future of the economy
 - Confidence in the economy tends to lead toward <u>increased</u> spending in the economy



Coincident Economic Indicators

- Gross Domestic Product (GDP)
- Employees on Non-Agricultural <u>Payrolls</u>
 - Reflects net hiring and firing in all <u>sectors</u> but agricultural and the smallest businesses
 - Considered one of the <u>biggest</u> gauges in measuring the health of the economy
- Index of Industrial Production
 - Covers <u>physical</u> output at all stages of production in all industries
 - Index historically has captured the <u>majority</u> of fluctuations in output

- Manufacturing & Trade <u>Sales</u>
 - When combined with retail <u>spending</u> by consumers, this measures all spending within the economy
- Personal Income Less <u>Transfer</u> Payments
 - *Transfer Payment* payment that involves no <u>economic</u> activity
 - Social Security
 - Welfare
 - Unemployment
 - Measures personal <u>income</u> due to economic activity

Lagging Economic Indicators

- Unemployment
- Inflation
- Commercial & Industrial Loans Outstanding
 - Measures loans being taken out by <u>businesses</u>
 - Since businesses normally need to borrow more during times of <u>reduced</u> profit, these loans normally go up after the businesses experience reduced profits

- Ratio of Consumer <u>Installment</u> Credit to Personal Income
 - Consumers tend to hold off on getting <u>personal</u> loans until after a recession ends
 - Ratio will go up when consumers are more
 <u>confident</u> about the future, which will occur after the change
- Average <u>Prime</u> Rate Charged by Banks
 - The key rate on which banks base <u>all</u> of their other loan rates
 - Changes in this rate tend to lag <u>behind</u> movement of general economic activities
- Others