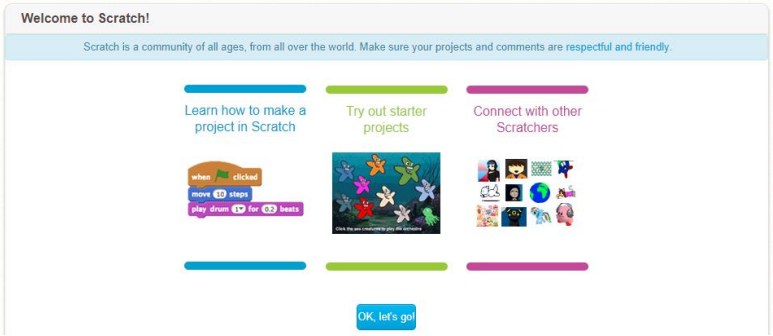
Competencies:

- 6670.84 Design a simple program for a specific application
- 6670.85 Create a simple computer program
- 6670.86 Test and debug the program

Scratch will be used for our Finches in April/May. We will start our introduction by having you create an account in Scratch. See your teachers' website for the current weblink. Make sure to write your user name and a hint for your password on your green cardstock sheet in your binder.

Once you create your account complete the following:



1. Learn how to make a project in Scratch (make sure to share your project with teacher so get credit)
2. Try out starter projects (make sure to share your project with teacher so get credit)
3. Once you have done you may "Explore" and try some new games
4. When you are done with your work you may go onto Scratch and practice. No other video games.

We will come back to this about once a week.